

Islas Canarias ***Update for FS2004***

For simmarket single airports

Introduction

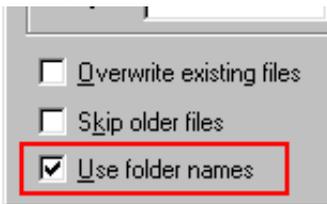
This manual describes how to update the canarian single airports from simmarket to use them in FS2004. To update the boxed CD-Rom version of Islas Canarias, published by Aerosoft, we recommend to use the free patch that soon will be available at www.aerosoft.de.

The first step: „Installation of the FS2002 version“

Please make sure that you´ve allready installed the airport(s) in FS2002. Than simply copy and paste the directory („Grancanaria_2003“ for instance) to the new flightsim directory ...\\Flight Simulator 9\\Addon Scenery. If you do not have an installation of FS2002 on your PC, simply install the FS2002 canarian scenery and choose the new installation directory: ...\\Flight Simulator 9\\Addon Scenery during the installation process. Do NOT install the landclass files of FS2002!

The second step: „Overwriting the old files with new ones“

Now unzip the downloaded FS2004 patch file (use the „USE FOLDER NAMES“ in Winzip)



and copy its files of the \\scenery and \\texture directory to the \\scenery and \\texture directories of the corresponding scenery in FS2004. Some files are replaced and some added.

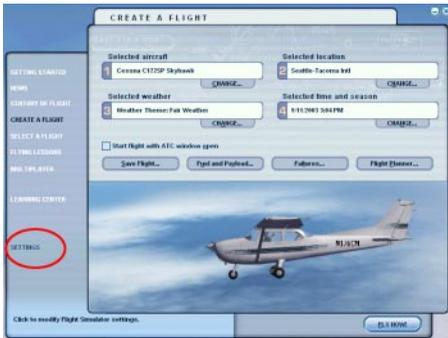
The third step: „Installing the Landclass“

Create a new directory: flight simulator9/scenery/canaryLC/scenery and copy the unzipped landclass files to this directory. Make sure that a „texture“ directory under flight simulator9/scenery/canaryLC does NOT exist. (It will hit the framerate, because FS2004 will search for textures in this empty directory)

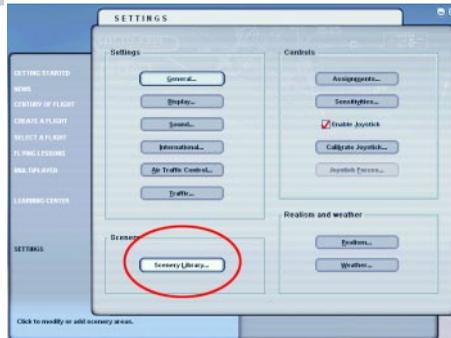
Important: Don't copy the landclass files to the main scenery directory (...Flight Simulator 9\scenery) like it had to be done in FS2002! It doesn't work anymore!

The fourth step: „Activating the scenery in FS2004“

Select „settings“ at the main starting screen of FS2004...

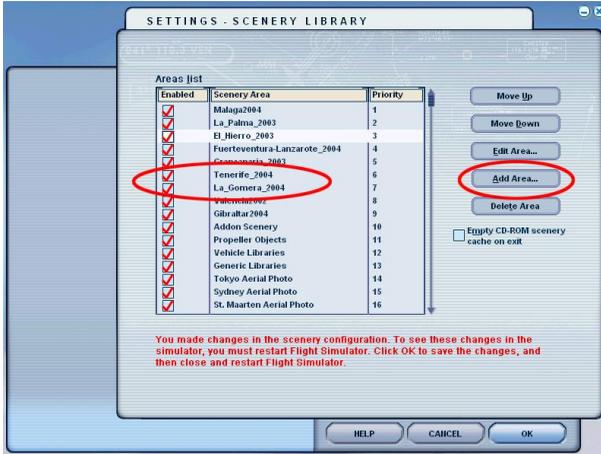


... and select „Scenery Library“:



Now choose „ADD AREA“ and select the directory (or directories) of the new FS2004 Scenery. (...\\Flight Simulator 9\\Addon Scenery\\Grancanaria_2003 for instance)

Important: When using Tenerife you must also install La Gomera and Tenerife must have a higher priority than La Gomera.



Close FS2004 and proceed with the next step.

The last step: „Edit the „scenery.cfg““

Open the file „scenery.cfg“ located in the directory ...\\Flight Simulator 9 with any text editor and add the following exclude lines (only if you use Tenerife or Fuerteventura/Lanzarote).

```
[Area.042]
Title=Tenerife_2003
Local=Addon Scenery\\Tenerife_2003
Remote=
Active=TRUE
Required=FALSE
Layer=42
Exclude=N28 3.15,W16 35.32,N28 2.31,W16 33.38,objects
```

```
[Area.043]
Title=La_Gomera_2003
Local=Addon Scenery\\La_Gomera_2003
Remote=
Active=TRUE
Required=FALSE
Layer=41
Exclude=N28 29.37,W16 21.48,N28 28.62,W16 19.52,objects
```

```
[Area.044]
Title=Fuerteventura-Lanzarote_2003
Local=Addon Scenery\\Fuerteventura-Lanzarote_2003
Remote=
Active=TRUE
Required=FALSE
Layer=44
Exclude=N28 27.86,W13 52.08,N28 26.49,W13 51.78,objects
```

Then save the file. These exclude lines are needed to exclude the new FS2004 default apron signs. Now you can start FS2004 and everything should work (except the paths of the AI-traffic aircrafts, a patch will follow as soon as tools are available).